

# Todd Caden Tournament Rules 2011

## General Rules

All teams must bring a copy of their roster along with any balance due to your first game. (See: Tournament Director)

All teams must bring a copy of each player's birth certificate and keep it with you in the event of a challenge of a player's eligibility. All ages are as of May 1st.

Please arrive at least 1 hour before your game. We will start games early to keep the tournament on time. In the event your team is traveling from another complex, your travel time will be considered.

Game time is forfeit time, unless delay is created by the tournament director. Game time starts at completion of coin toss.

Home Team: Determined by coin toss. For playoffs and championships, higher seed is home team.

No Show: In the event of a forfeit, score shall be 6-0 for a 6 inning game and 7-0 for a 7 inning game. Teams that no show will forfeit their entry fee and may be subject to suspension from competition in the Todd Caden Tournament for the following season.

Player Minimum: A team may start with a minimum of 8 players but can finish with less, taking outs in the vacant batting order positions.

Players can only be on 1 roster/age group.

**NO infield practice before the game, teams can warm-up in the outfields, **Not in the Infields!****

1 Game suspension for an ejection of a player or coach **NON NEGOTIABLE.**

## **Tie Breakers** (in event of ties in standings following pool play)

**Win / Loss**

**Head to Head**

**Runs Allowed**

**Run differential (max 6 for 6 inning game, max 7 for 7 inning game)**

**Coin Toss**

### **Time limits and innings played:**

- 10-12 Year Olds 2 hours and 6 innings
- 13-16 Year Olds 2 hours and 7 innings
- At the end of the time limit, if you are in the middle of an inning you must finish the inning.

**Games can end in a tie.**

### **Mercy Rules**

**3 innings- 12 runs**

**4 innings- 10 runs**

**5 innings- 8 runs**

**All Ages/Divisions**

**After 3 complete innings each team need not bat, the mercy rule is drop dead.**

**NO Restrictions on number of innings Pitchers can pitch in any age group.**

**Re-entry rule will apply to all starters with the exception of the pitcher position (the starting pitcher can only re-enter into another position).**

**Batting orders for all divisions are Manager/Coaches choice - universal, EH or DH is acceptable (only one DH allowed).**

**Score cards must be signed by both team managers to eliminate score validation problems. Then returned to tournament directors (Managers, please help with this process.)**

**Eight warm-ups to start, five thereafter. (Keep games moving)**

**Mound: 14s and younger may throw on flat surfaces depending on field availability.**

**Baseballs: 3 game balls will be provided by tournament for each game. Additional balls to be provided by participating teams.**

No Steel Cleats in the following age groups: 10s, 11s & 12s.

**Adverse Weather:** The Todd Caden Tournament will be played in adverse weather conditions. The format may be changed to lesser time limits or fewer innings to complete the tournament. Coaches and players accept these conditions when entering the tournament.

**Decisions:** Tournament directors shall have final decision on all tournament questions.

**Refund Policy:** There are NO cash refunds. Refunds will be given in the form of a credit towards next year's tournament. There can be a \$50.00 administration fee charged for complete rainouts; 1 game played = 75% credit of entry fee; 2 games played = 50% credit of entry fee; 3 or more games played = no credit. All teams accept this policy upon entering.

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**9-Year Old Rules:**

- \* Infield fly in effect
- \* NO dropped 3rd strike
- \* Stealing allowed when ball crosses the plate\*\*\* (INCLUDES HOME) \*\*\*Revised 4/3
- \* Bats May be up to and Including-2 1/4
- \* 60' Bases \* 46' pitching distance:

In the event a runner leaves early (Umpire's call) the runner will be sent back to base. Second offense of rule by team will be considered an out there forward.

**10-Year Old Rules:**

- \* Infield fly in effect
- \* NO dropped 3rd strike
- \* Stealing allowed when ball crosses the plate\*\*\* (INCLUDES HOME) \*\*\*Revised 4/3
- \* Bats May be up to and Including-2 1/4
- \* 60' Bases \* 46' pitching distance

In the event a runner leaves early (Umpire's call) the runner will be sent back to base. Second offense of rule by team will be considered an out there forward.

**Speed-up rule:** Teams may elect to pinch run for their catcher on base with 2 outs. The pinch runner must be the last batted out.

**11-Year Old Rules:**

- \* Infield fly in effect
- \* Dropped 3rd strike
- \* Leading & Stealing
- \* Bats may be up to and including 2 5/8
- \* 75' Bases \* 51' pitching distance

**Speed-up rule:** Teams may elect to pinch run for their catcher on base with 2 outs. The pinch runner must be the last batted out.

**12-Year Old Rules:**

- \* Pitchers will receive 1 balk warning
- \* Dropped 3rd strike
- \* Infield fly in effect
- \* Bats may be up to and including 2 5/8
  - \* 75' Bases \* 51' pitching distance

**Speed-up rule: Teams may elect to pinch run for their catcher on base with 2 outs. The pinch runner must be the last batted out.**

**13-Year Old Rules:**

- \* NHSF rules apply
- \* Bats must be BESR Certified to be eligible
- \* 90' Bases \* 60'6" pitching distance

**14-Year Old Rules:**

- \* NHSF rules apply
- \* Bats must be BESR Certified to be eligible
- \* 90' Bases \* 60'6" pitching distance

**15-16 Year Old Rules:**

- \* NHSF rules apply
- \* Bats must be BESR Certified to be eligible
- \* 90' Bases \* 60'6" pitching distance

**Speed-up rule: Teams may elect to pinch run for their catcher on base with 2 outs. The pinch runner must be the last batted out.**

**THERE WILL BE NO SUSPENDED GAMES OR MINIMUM NUMBER OF INNINGS REQUIRED. ONE FULL INNING MAY CONSTITUTE A GAME. IF A GAME ENDS EARLY DUE TO DARKNESS, THE GAME WILL BE REVERTED BACK TO WHEN THE LAST FULL INNING WAS PLAYED. THE TEAM IN THE LEAD WILL BE DEEMED THE WINNER OF THAT GAME. THIS INCLUDES THE CHAMPIONSHIP GAMES.....**